

SOFTWARE ENGINEER

Rosignano Marittimo, Leghorn, Italy

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About me

Enthusiastic and passionate about computer science, with a preference for the 'Under the hood' side.

I have been using GNU/Linux since I was a kid (I use Arch BTW), demonstrating a keen interest in the open-source community. Once a devoted fan of C, my affection shifted to Rust right from the start of my learning journey, holding the position of my preferred language. I have acquired knowledge in various areas of computer science, encompassing web development, machine learning, cybersecurity, game development, robotics, 3D graphics, and more.

Work experience _____

NTT Data Italia

Pisa, Italy

JUNIOR SOFTWARE DEVELOPER BACK-END

Apr 2022 - Current

- Developed in the Google Cloud Platform **GCP** a software in **Java** for the live migration of around fifty data streams from DB2 databases to BigQuery using Google Dataflow. Created a scripts for code generation, significantly automating development.
- Collaborated in a team to develop a back-end in Java + Spring Framework for handling a simple protocol based on files on a ftp server. Used some GCP products (VM management, load balancing, clustering) and PostgreSQL. Other technologies used included Kubernetes, Docker, and Jenkins.
- Collaborated in a team to develop a back-end Java + Spring for an internal management system for a major Italian bank. Used **MongoDB** and **REST APIs** for interaction with the Front-End, developed by another team.
- R&D. Testing some libraries for Business Process Management (BPM), including Camunda, Conductor, and RHPAM.
- Maintainer of a Java + Spring + JavaScript software for handling Swift and ISO 20022 protocols for international payments.

Education

UNIPI (University of Pisa)

Pisa, Italy

2017 - July 2022

• Thesis: Input-Routed Echo State Networks

BACHELOR'S DEGREE IN COMPUTER SCIENCE

Publications

Luca Argentieri, Claudio Gallicchio and Alessio Micheli

ESANN

INPUT-ROUTED ECHO STATE NETWORKS

Jul. 2022

Development and benchmark on public datasets of a new neural network architecture in the field of reservoir computing. Link: https://www.esann.org/sites/default/files/proceedings/2022/ES2022-90.pdf

Skills

Programming languages Java, C, Rust, Python, JavaScript, Ocaml, Bash, C++, PHP

Framework Spring, TensorFlow, Keras

DevOps Google Cloud, Docker, Kubernetes, Jenkins, Maven, Git

Databases PostgreSQL, Oracle, MongoDB, InfluxDB

Infrastructure Linux, Systemd, Shell (bash, ZSH, Fish), SSH, Networks v4/v6, DNS, Firewall (iptables)

Languages English - B2, Italian - Native language

Contests_

INTERNATIONAL

2016 **13th place**, Zero Robotics. Control of a virtual satellite organized by NASA and ESA.

Online

DOMESTIC

2016 **1st place**, Robotics, line follower, High school competition

Livorno, Italy

2016 8th place, OII (Olimpiadi Italiane di Informatica) Competition in a team of 4 people.

Bologna, Italy

2015 **8th place**, Turing machine programming competition 19th edition.

Pisa, Italy